

Algorithms for sparse analysis
*Lecture II: Hardness results for sparse
approximation problems*

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Complexity theory: Reductions

- Problem A (efficiently) reduces to B means a(n efficient) solution to B can be used to solve A (efficiently)
 - If we have an algorithm to solve B, then we can use that algorithm to solve A; i.e., A is easier to solve than B
 - “reduces” does *not* confer simplification here
-
- **Definition**
A \leq_P B if there's polynomial time computable function f s.t.

$$w \in A \iff f(w) \in B.$$

- B at least as hard as A

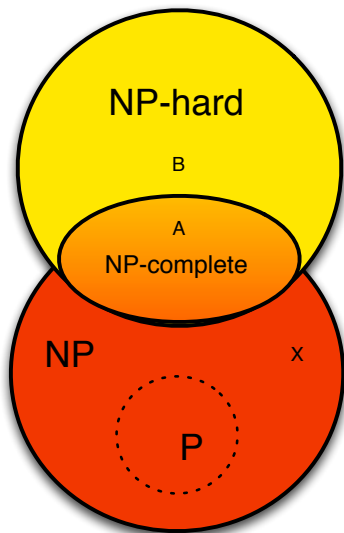
Complexity theory: NP-hard

- Definition

$A \in \mathbf{NP-complete}$ if (i) $A \in \mathbf{NP}$
and (ii) for all $X \in \mathbf{NP}$, $X \leq_P A$.

- Definition

$B \in \mathbf{NP-hard}$ if there is
 $A \in \mathbf{NP-complete}$ s.t. $A \leq_P B$.



Examples

- RELPRIME Are a and b relatively prime?
 - in **P**
 - Euclidean algorithm, simple
- PRIMES Is x a prime number?
 - in **P**
 - highly non-trivial algorithm, does not determine factors
- FACTOR Factor x as a product of powers of primes.
 - in **NP**
 - not known to be **NP-hard**
- X3C Given a finite universe \mathcal{U} , a collection \mathcal{X} of subsets X_1, X_2, \dots, X_N s.t. $|X_i| = 3$ for each i , does \mathcal{X} contain a disjoint collection of subsets whose union $= \mathcal{U}$?
 - **NP-complete**

NP-hardness

Theorem

Given an arbitrary redundant dictionary Φ , a signal x , and a sparsity parameter k , it is NP-hard to solve the sparse representation problem D-EXACT. [Natarajan'95, Davis'97]

NP-hardness

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Corollary

SPARSE, ERROR, EXACT are all NP-hard.

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Corollary

Given an arbitrary redundant dictionary Φ and a signal x , it is NP-hard to approximate (in error) the solution of EXACT to within any factor. [Davis'97]

Exact Cover by 3-sets: X3C

Definition

Given a finite universe \mathcal{U} , a collection \mathcal{X} of subsets X_1, X_2, \dots, X_N s.t. $|X_i| = 3$ for each i , does \mathcal{X} contain a disjoint collection of subsets whose union $= \mathcal{U}$?

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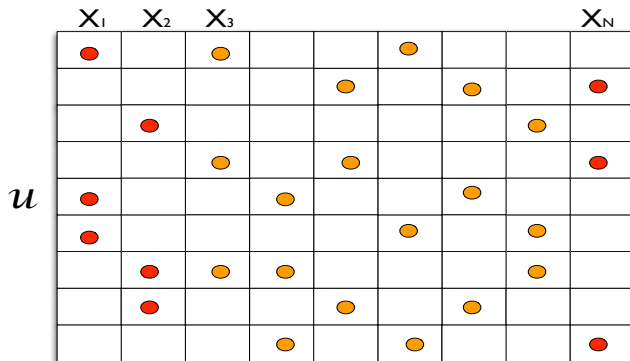
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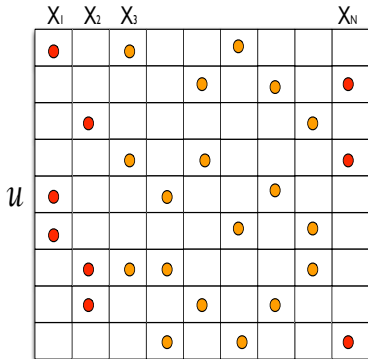
Proposition

Any instance of X3C is reducible in polynomial time to D-EXACT.

$X3C \leq_P D\text{-EXACT}$

Proof.

- Let $\Omega = \{1, 2, \dots, N\}$ index Φ . Set $\varphi_i = \mathbf{1}_{X_i}$.
Select $x = (1, 1, \dots, 1)$, $k = \frac{1}{3}|\mathcal{U}|$.
 - Suppose have solution to X3C. Sufficient to check if SPARSE solution has zero error.
Assume solutions of X3C indexed by Λ . Set $c_{\text{opt}} = \mathbf{1}_\Lambda$.
 $\Phi_{c_{\text{opt}}} = x$.
- \implies SPARSE solution has zero error and D-Exact returns YES.



Proposition

Any instance of X3C is reducible in polynomial time to D-EXACT.

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Proof.

\mathcal{U}

	X_1	X_2	X_3					X_N
	●		●			●		
				●		●		●
		●					●	
			●	●				●
●	●		●			●		
●					●		●	
	●	●	●				●	
	●			●		●		
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$$\Phi c_{\text{opt}} = x.$$

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- Suppose c_{opt} is optimal solution of SPARSE

$$\Phi c_{\text{opt}} = x$$

then c_{opt} contains $k \leq \frac{1}{3}|\mathcal{U}|$ nonzero entries and D-Exact returns YES.

Each column of Φ has 3 nonzero entries

$\implies \{X_i \mid i \in \text{supp}(c_{\text{opt}})\}$ is disjoint collection covering \mathcal{U} .

What does this mean?

Bad news

- Given any polynomial time algorithm for SPARSE, there is a dictionary Φ and a signal x such that algorithm returns incorrect answer
- Pessimistic: worst case
- Cannot hope to approximate solution, either

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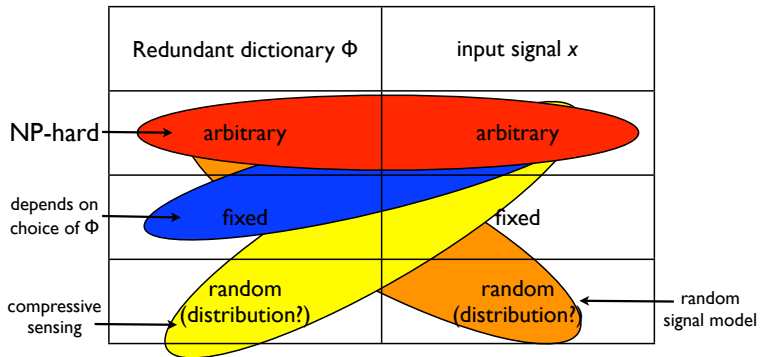
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Good news

- Natural dictionaries are far from arbitrary
- Perhaps natural dictionaries admit polynomial time algorithms
- Optimistic: rarely see worst case
- Hardness depends on instance type

Hardness depends on instance



Leverage intuition from orthonormal basis

- Suppose Φ is orthogonal, $\Phi^{-1} = \Phi^T$
- Solution to EXACT problem is unique

$$c = \Phi^{-1}x = \Phi^T x \quad \text{i.e.,} \quad c_\ell = \langle x, \varphi_\ell \rangle$$

hence, $x = \sum_\ell \langle x, \varphi_\ell \rangle \varphi_\ell$.

Leverage intuition from orthonormal basis

Solution to SPARSE problem similar

- Let $l_1 \leftarrow \arg \max_l |\langle x, \varphi_l \rangle|$
Set $c_{l_1} \leftarrow \langle x, \varphi_{l_1} \rangle$
Residual $r \leftarrow x - c_{l_1} \varphi_{l_1}$

Leverage intuition from orthonormal basis

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- Let $l_2 \leftarrow \arg \max_{\ell} |\langle r, \varphi_{\ell} \rangle| =$
 $\arg \max_{\ell} |\langle x - c_{l_1} \varphi_{l_1}, \varphi_{\ell} \rangle| = \arg \max_{\ell \neq l_1} |\langle x, \varphi_{\ell} \rangle|$
Set $c_{l_2} \leftarrow \langle r, \varphi_{l_2} \rangle$.
Update residual $r \leftarrow x - (c_{l_1} \varphi_{l_1} + c_{l_2} \varphi_{l_2})$

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- Repeat $k - 2$ times.

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- Repeat $k - 2$ times.
- Set $c_{\ell} \leftarrow 0$ for $\ell \neq l_1, l_2, \dots, l_k$.
- Approximate $x \approx \Phi c = \sum_{t=1}^k \langle x, \varphi_{l_t} \rangle \varphi_{l_t}$.

Check: algorithm generates list of coeffs of x over basis in *descending order* (by absolute value).

Geometry

- Why is orthogonal case easy?

inner products between atoms are small

it's easy to tell which one is the best choice

$$\langle r, \varphi_j \rangle = \langle x - c_i \varphi_i, \varphi_j \rangle = \langle x, \varphi_j \rangle - c_i \langle \varphi_i, \varphi_j \rangle$$

- When atoms are (nearly) parallel, can't tell which one is best

Coherence

Definition

The coherence of a dictionary

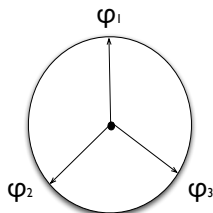
$$\mu = \max_{j \neq \ell} |\langle \varphi_j, \varphi_\ell \rangle|$$

Coherence

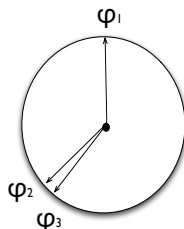
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Small coherence
(good)



Large coherence
(bad)

Coherence: lower bound

Theorem

For a $d \times N$ dictionary,

$$\mu \geq \sqrt{\frac{N-d}{d(N-1)}} \approx \frac{1}{\sqrt{d}}.$$

[Welch '73]

Theorem

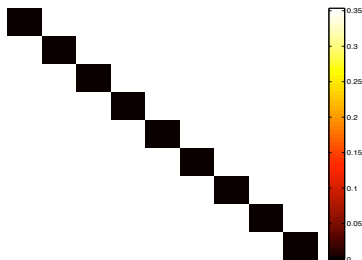
For most pairs of orthonormal bases in \mathbb{R}^d , the coherence between the two is

$$\mu = O\left(\sqrt{\frac{\log d}{d}}\right).$$

[Donoho, Huo '99]

Large, incoherent dictionaries

- Fourier–Dirac, $N = 2d$, $\mu = \frac{1}{\sqrt{d}}$
- wavelet packets, $N = d \log d$, $\mu = \frac{1}{\sqrt{2}}$
- There are large dictionaries with coherence close to the lower (Welch) bound; e.g., Kerdock codes, $N = d^2$, $\mu = 1/\sqrt{d}$



Approximation algorithms (error)

- SPARSE. Given $k \geq 1$, solve

$$\arg \min_c \|x - \Phi c\|_2 \quad \text{s.t.} \quad \|c\|_0 \leq k$$

i.e., find the best approximation of x using k atoms.

- $c_{\text{opt}} =$ optimal solution
- $E_{\text{opt}} = \|\Phi c_{\text{opt}} - x\|_2 =$ optimal error

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- Algorithm returns \hat{c} with
 - (1) $\|\hat{c}\|_0 = k$
 - (2) $E = \|\Phi \hat{c} - x\|_2 \leq C_1 E_{\text{opt}}$

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- (Error) approximation ratio: $\frac{E}{E_{\text{opt}}} = \frac{C_1 E_{\text{opt}}}{E_{\text{opt}}} = C_1$

Approximation algorithms (terms)

- Algorithm returns \hat{c} with
 - (1) $\|\hat{c}\|_0 = C_2 k$
 - (2) $E = \|\Phi \hat{c} - x\|_2 = E_{\text{opt}}$
- (Terms) approximation ratio: $\frac{\|\hat{c}\|_0}{\|c_{\text{opt}}\|_0} = \frac{C_2 k}{k} = C_2$

Bi-criteria approximation algorithms

- Algorithm returns \hat{c} with
 - (1) $\|\hat{c}\|_0 = C_2 k$
 - (2) $E = \|\Phi\hat{c} - x\|_2 = C_1 E_{\text{opt}}$
- (Terms, Error) approximation ratio: (C_2, C_1)

Greedy algorithms

Build approximation one step at a time...

Greedy algorithms

Build approximation one step at a time...

...choose the best atom at each step

Orthogonal Matching Pursuit OMP [Mallat '92], [Davis'97]

Input. Dictionary Φ , signal x , steps k

Output. Coefficient vector c with k nonzeros, $\Phi c \approx x$

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3. **Iterate.** $t \leftarrow t + 1$, stop when $t > k$.

Many greedy algorithms with similar outline

- Matching Pursuit: replace step 2. by $c_{\ell_t} \leftarrow c_{\ell_t} + \langle r_{t-1}, \varphi_{k_t} \rangle$
- Thresholding
Choose m atoms where $|\langle x, \varphi_\ell \rangle|$ are among m largest
- Alternate stopping rules:
$$\|r_t\|_2 \leq \epsilon$$
$$\max_\ell |\langle r_t, \varphi_\ell \rangle| \leq \epsilon$$
- *Many* other variations

Summary

- Sparse approximation problems are **NP-hard**
- At least as hard as other well-studied problems
- Hardness result of arbitrary input: *dictionary and signal*
- Intuition from orthonormal basis suggests some feasible solutions under certain conditions on redundant dictionary
- Geometric properties and greedy algorithms
- **Next lecture:** rigorous proofs for algorithms